JARED KRINSKY

ABOUT ME

WHO AM I?

I am a 3D Modeler, Animator, Game Designer, Artist and Interactive Multimedia Wizard!

+ I am a interactive artist who specializes in 3D modeling, animation and game design. I worked collaboratively to develop award-winning games and software. In addition, I am a certified developer for the Nintendo Wii U and have extensive experience working with 3D printing technologies.

+ I make 3D models, animations, games, holograms, music, 3D prints, art, and a plethora of interactive work! I also have a fascination with emerging technology.

WORK EXPERIENCE

2013-2014
IMM Dept. TCNJ [Ewing, NJ]

HEAD 3D PRINTING TECHNICIAN

Ran and maintained a Makerbot Repliactor 2 3D Printer and set up various systems in the Ubiquitous Computing Lab within the Interactive Multimedia Department

+ Instructed 3D modeling and printing classes along with printing student work

+ Installed and maintained various game and technological systems.

Spring 2013
wHealth [Ewing, NJ]

3D MODELER/ GAME DESIGNER

Aided in the creation of the wHealth game for the Robert Wood Johnson Foundation

+ Modeled various 3D environments.

+ Helped with the story and game mechanics.

+ Side work with presentations and voiceover work.

Spring 2008 - Present
Jared Krinsky [Bayonne, NJ]

SELF-EMPLOYEED FREELANCER

Created media for animation, games, advertising and much more

+ Modeled and animated for games and video.

+ Created fliers for events.

+ Sold commissioned artwork.

Winter 2015 - Present
Hudson County Schools of Technology [North Bergen, NJ]

Interactive Media Teacher and Coordinator

Taught Interactive Media to High School Students

+ Animation (3D Modeling, Animation, Theory, and Production)

+ Game Design: Theory, Design, Programming, and Production

+ Interactive Media: VR, AR, Gesture Controls, Mobile, and Interactive Works

PROFESSIONAL SKILLS

SOFTWARE

+ 3D MODELING / ANIMATION
    Maya, Blender, Cinema 4D, Mudbox, ZBrush, Eon Vue, Unity 3D, Poser Pro, MakerWare

+ DESIGN
    Adobe Creative Suite [Photoshop, Dreamweaver, Illustrator, InDesign, etc...]

+ VIDEO EDITING
    Adobe After Effects, Composite, Final Cut Pro

+ Other Programs
    Microsoft Office, Garageband, Audacity, Pulse, Leap Motion

+ Languages
    HTML, CSS, Javascript, Processing, Apple Scripts, MEL Scripts

+ Operating Systems
    OSX, Windows, Linux

CERTIFICATIONS

+ Certified Developer for Nintendo Wii U [8/20/2014]

+ Gamefication Design Certification - Engagement Alliance [1/3/2015]

EDUCATION

2010-2014
The College of New Jersey [Ewing, NJ]

BA

+ Interactive Multimedia
    GPA: 3.6 / 4.0

EXTRA CURRICULARS

+ ACM SIGGRAPH Student Chapter
    Webmaster, Member [2012 -14]

+ Magic Circle
    Member [2010 - 14]

ACHEIVEMENTS

Robert Wood Johnson Foundation and Health 2.0. Games To Generate Data Challenge

+ wHealth - A Window to your future Health

+ 1st Place Winner: $100,000, 10/1/2013